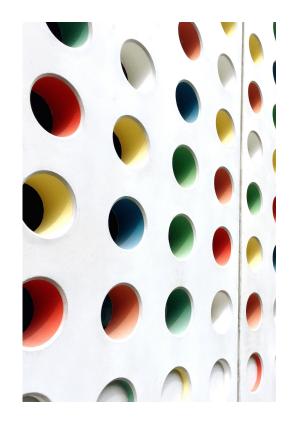
BANK OF AMERICA



Case Study

NISHITA SEN

Empathize

User interview Contextual Inquiry User Observation





Define

Data analisys Information synthesis

Ideate

Brainstorming Worst possible idea Dot voting





Prototype

Paper prototyping Wireframing Hi-fi prototyping

Test

Usability testing Iser testing Heruistic evaluation



CHALLENGES

TEAMWORK



Internal Retail Banking Employees



- 1 Project Manager
- 3 Designers
- 6 Business Analysts
- 2 QA Members



Duration- 3+ Years

Design Planning

Discovery

Create Persona

Create Roadmaps

Workflow creation

Design Review

Hand drawn design Low fidelity design

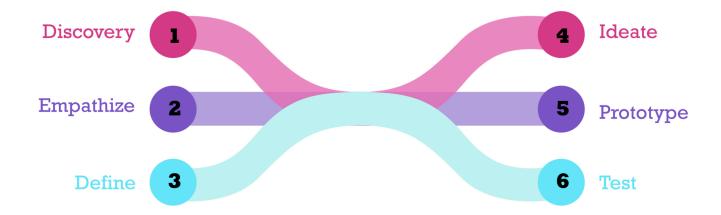
Design Delivery

High Fidelity wireframe based on branding

UI Audit

Review and create report to make sure approved design is in sync.

MY ROLE UI/UX DESIGNER



PROCESS

- 1 Identify Customers
 Customer Interviews Data
 Analyzed Functionality Prioritized
- 2 UX Research Study Target Users Personas Jobs to done

3 Users Needs toProduct Needs

How Might We

5 Detail Design & Prototype

Testing & Refinement

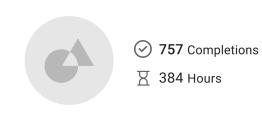
TASK

- Redesign the UX workflow of the training portal for the new employees hired for Retail Banking at financial centers at different locations across the nation.
- •Collaborated with team leads and product owners to understand the pain points and frustrations of the users and come up with a user centric design which will help the navigation of the training module smoother and efficient.
- Scope, Architect, Wireframe (Figma, Adobe XD), Design, Launch and present UX designs.
- •Conduct usability studies by interviewing various current employees, understanding their pain points, compare the product with competitors by conducting a competitive audit. This resulted in an improved user experience and all the business needs were met.
- Manage and support offshore development teams with all the necessary design specs.

TASK (Cont'd)

- •Was part of the team that conducted research study and it included several metrics like project background, research goals, research questions, KPI's (key performance indicators), the methodology, participants and script.
- •Create low and high fidelity wireframes and clickable prototypes and presented them to the team and stakeholders for them to understand the look and feel of the product.





Your Subjects

ADD

You don't have any subjects yet. Add a few to get better recommendations.

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PAST DUE

DUE SOON

ASSIGNED NO DUE DATE

ASSIGNED / NO DUE DATE

Open a New Account: Search for a Customer Profile and Complete the Customer Tab - Sm

Registered

LAUNCH •••

Preparing to Open a New Account - Small **Business**

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To-Do List



ONLINE CLASSES 2022 TECHCONNECT for Techs Mobility In Progress

...

LAUNCH



ONLINE CLASSES Open a New Account: Search

In Progress

LAUNCH ...



ONLINE CLASSES Preparing to Open a New Account: Sn

In Progress

LAUNCH ...

•••





My Profile ▼ Transcript

Actions -



Transcript: Almas Tabani

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